








































































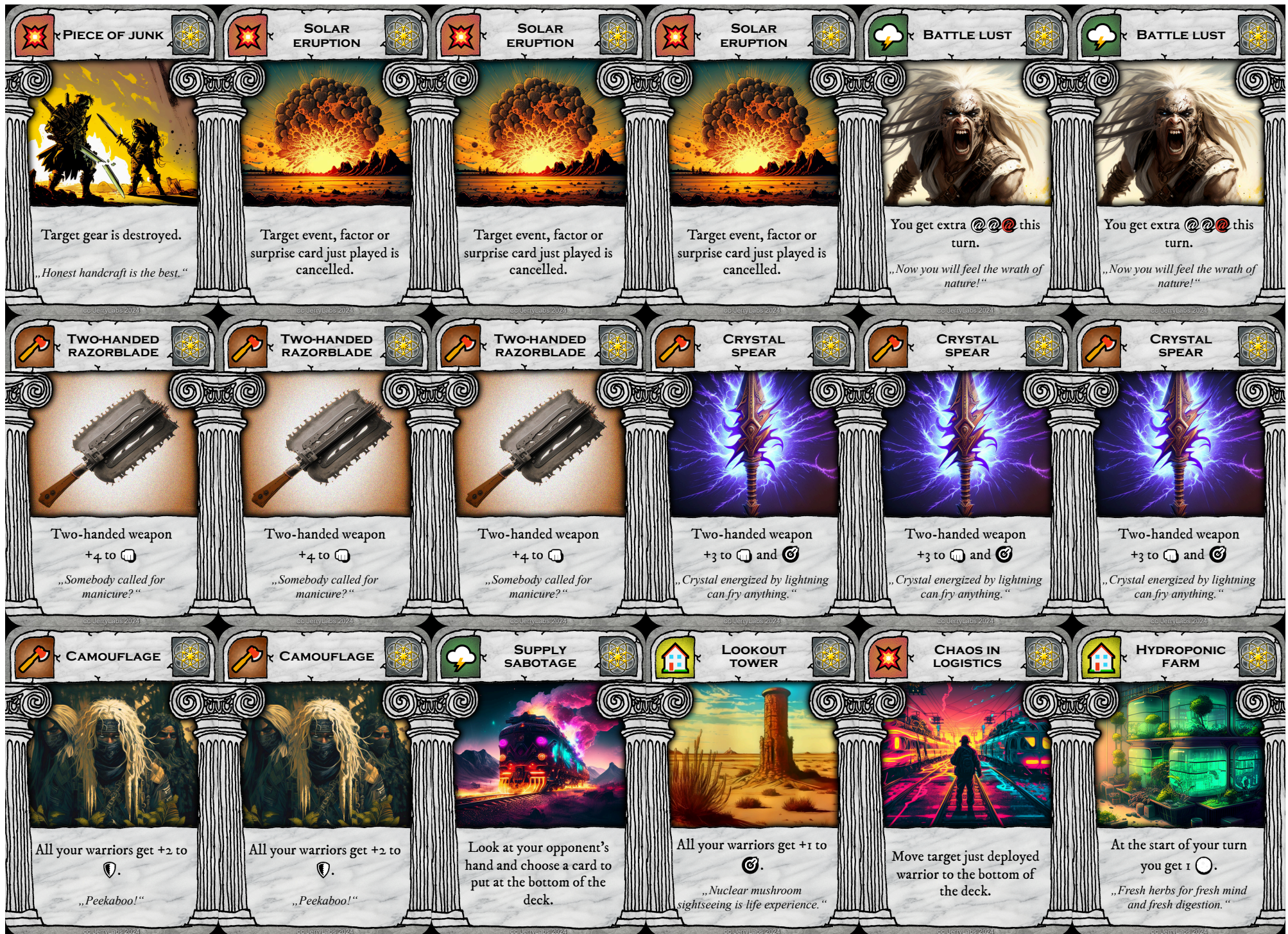


|  |   |  |  |   |   |
|--|---|--|--|---|---|
|  <b>PREDATORY ALIEN</b>  |  <b>PREDATORY ALIEN</b>   |  <b>SEEKERS</b>  |  <b>SEEKERS</b>  |  <b>OMNIVOROUS PIGDOG</b>   |  <b>VŠEŽRAVÝ PRASOPES</b>   |
|   |    |    |   |    |    |
| <p>  5<br/>  0<br/>  4<br/>  3 </p> <p> <b>Mutant Lethality</b><br/> <i>„There's plenty of food in the city.“</i> </p>   | <p>  5<br/>  0<br/>  4<br/>  3 </p> <p> <b>Mutant Lethality</b><br/> <i>„There's plenty of food in the city.“</i> </p>  | <p>  3<br/>  3<br/>  3<br/>  3 </p> <p> <b>At the start of your turn, look at the top card of your deck. You can put it at the bottom.</b> </p>  | <p>  3<br/>  3<br/>  3<br/>  3 </p> <p> <b>At the start of your turn, look at the top card of your deck. You can put it at the bottom.</b> </p>  | <p>  2<br/>  0<br/>  1<br/>  1 </p> <p> <b>Mutant</b><br/> <b>@, return a warrior from any grave to the bottom of a deck:</b><br/> <b>+3 to  a  this turn.</b> </p>   | <p>  2<br/>  0<br/>  1<br/>  1 </p> <p> <b>Mutant</b><br/> <b>@, return a warrior from any grave to the bottom of a deck:</b><br/> <b>+3 to  a  this turn.</b> </p> |
|  <b>RAPTOR RIDER</b>  |  <b>RAPTOR RIDER</b>   |  <b>BLOBOID</b>   |  <b>BLOBOID</b>   |  <b>REGULATOR</b>  |  <b>ECOFANATIC</b>   |
|   |    |    |   |    |    |
| <p>  4<br/>  2<br/>  4<br/>  3 </p> <p> <b>@: +2 to  and lethality this turn.</b><br/> <i>„Riders on the storm.“</i> </p> | <p>  4<br/>  2<br/>  4<br/>  3 </p> <p> <b>@: +2 to  and lethality this turn.</b><br/> <i>„Riders on the storm.“</i> </p>  | <p>  5<br/>  0<br/>  5<br/>  3 </p> <p> <b>Mutant</b><br/> <b>At the start of your turn, you get 1 .</b> </p>  | <p>  5<br/>  0<br/>  5<br/>  3 </p> <p> <b>Mutant</b><br/> <b>At the start of your turn, you get 1 .</b> </p> | <p>  3<br/>  2<br/>  3<br/>  3 </p> <p> <b>At the end of your turn, if your opponent has more  than you, they lose 1  and you get 1 .</b> </p> | <p>  1<br/>  0<br/>  2<br/>  1 </p> <p> <b>Deploying any warrior costs 1  more.</b> </p>   |
|  <b>ECOFANATIC</b>  |  <b>MYSTIC HERMIT</b>  |  <b>MYSTIC HERMIT</b>   |  <b>ALIGN WITH UNIVERSE</b>   |  <b>GET OUTTA HERE!</b>  |  <b>PIECE OF JUNK</b>  |
|   |    |    |   |    |    |
| <p>  1<br/>  0<br/>  2<br/>  1 </p> <p> <b>Deploying any warrior costs 1  more.</b> </p>                        | <p>  1<br/>  1<br/>  2<br/>  2 </p> <p> <b>All your other warriors get +2 to ,  and .</b> </p> | <p>  1<br/>  1<br/>  2<br/>  2 </p> <p> <b>All your other warriors get +2 to ,  and .</b> </p> | <p>  0<br/>  0<br/>  0<br/>  0 </p> <p> <b>Copy an event card from opponent's grave.</b> </p>  | <p>  0<br/>  0<br/>  0<br/>  0 </p> <p> <b>Use during combat. Combat is cancelled. You lose 1  (if you have any).</b> </p>   | <p>  0<br/>  0<br/>  0<br/>  0 </p> <p> <b>Target gear is destroyed.</b><br/> <i>„Honest handcraft is the best.“</i> </p>   |

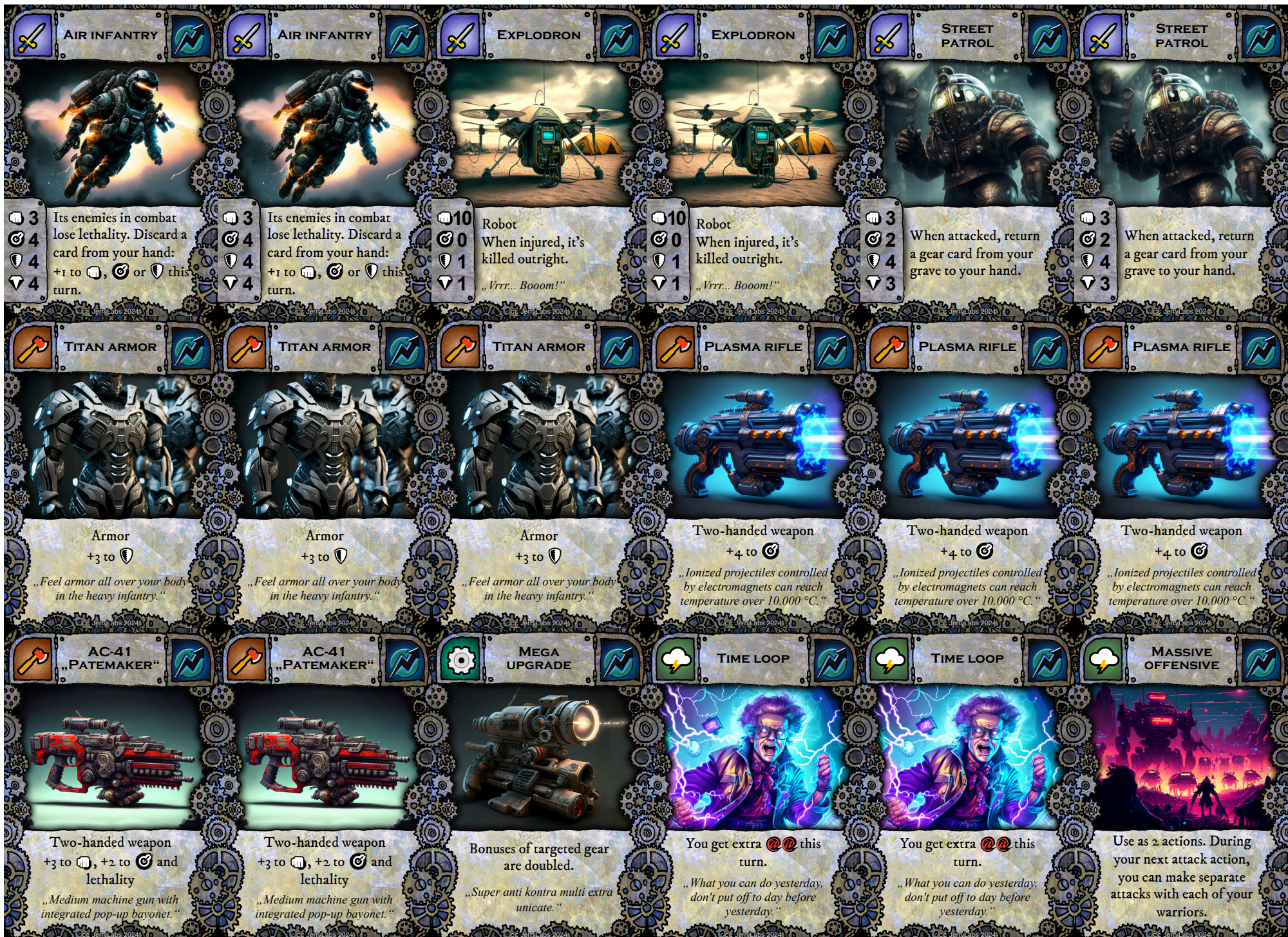




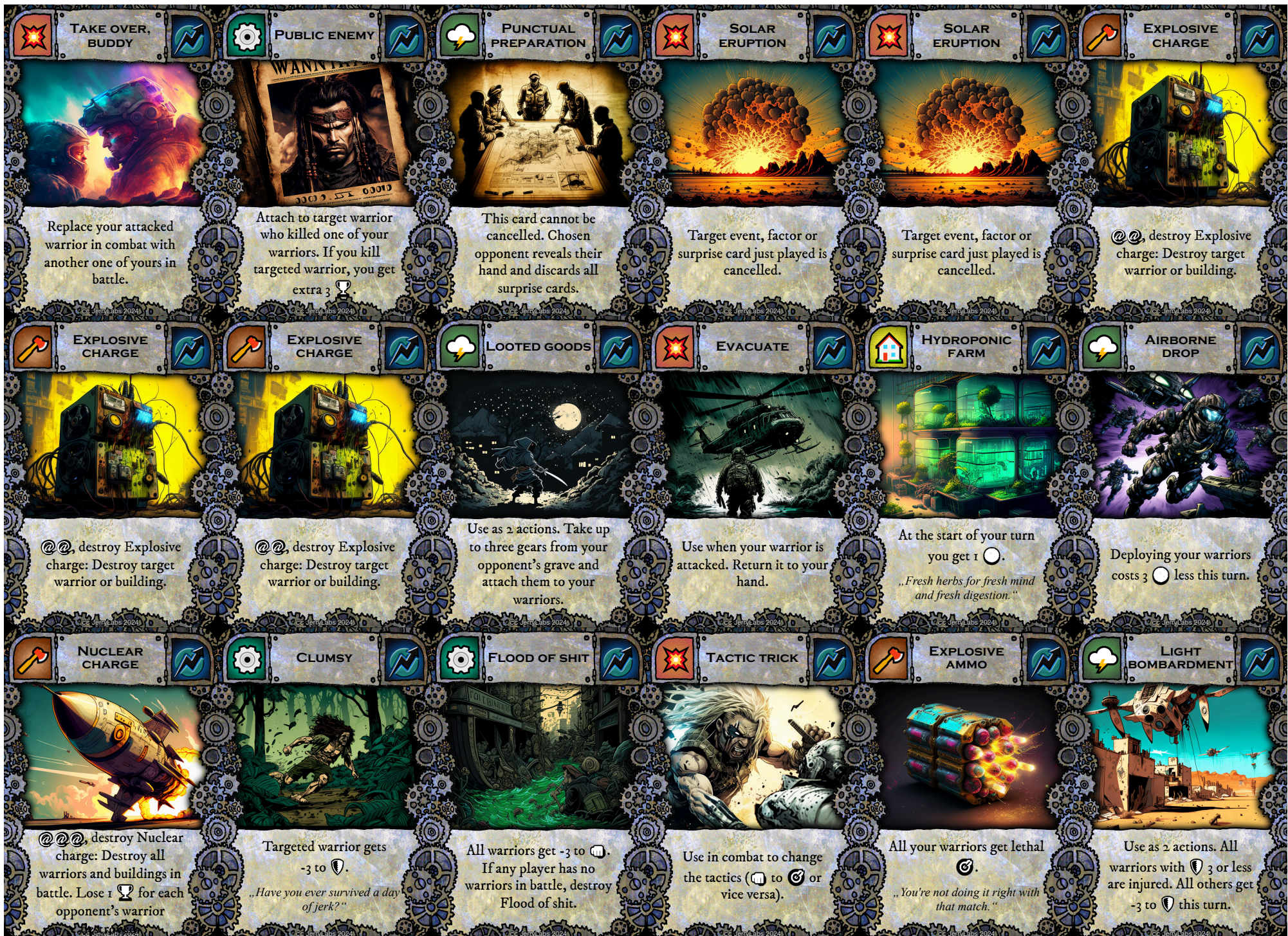












TAKE OVER,  
BUDDY



PUBLIC ENEMY



PUNCTUAL  
PREPARATION



SOLAR  
ERUPTION



SOLAR  
ERUPTION




EXPLOSIVE  
CHARGE



Replace your attacked warrior in combat with another one of yours in battle.

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Attach to target warrior who killed one of your warriors. If you kill targeted warrior, you get extra 3 .

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This card cannot be cancelled. Chosen opponent reveals their hand and discards all surprise cards.

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Target event, factor or surprise card just played is cancelled.

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Target event, factor or surprise card just played is cancelled.

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@@, destroy Explosive charge: Destroy target warrior or building.

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EXPLOSIVE  
CHARGE



EXPLOSIVE  
CHARGE



LOOTED GOODS



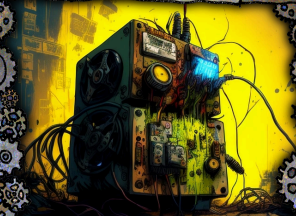
EVACUATE



HYDROPONIC  
FARM



AIRBORNE  
DROP



@@, destroy Explosive charge: Destroy target warrior or building.

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@@, destroy Explosive charge: Destroy target warrior or building.

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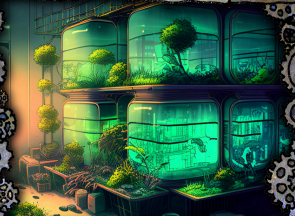
Use as 2 actions. Take up to three gears from your opponent's grave and attach them to your warriors.


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Use when your warrior is attacked. Return it to your hand.


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At the start of your turn you get 1 .  
„Fresh herbs for fresh mind and fresh digestion.“

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Deploying your warriors costs 3  less this turn.

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NUCLEAR  
CHARGE



CLUMSY



FLOOD OF SHIT



TACTIC TRICK




EXPLOSIVE  
AMMO




LIGHT  
BOMBARDMENT



@@@, destroy Nuclear charge: Destroy all warriors and buildings in battle. Lose 1  for each opponent's warrior

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Targeted warrior gets -3 to .

„Have you ever survived a day of jerk?“



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All warriors get -3 to .  
If any player has no warriors in battle, destroy Flood of shit.


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Use in combat to change the tactics ( to  or vice versa).

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



All your warriors get lethal .

„You're not doing it right with that match.“

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Use as 2 actions. All warriors with  3 or less are injured. All others get -3 to  this turn.

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